GAME THEORY: SYLLABUS

Instructor: Xiang Sun

Wuhan University, Economics and Management School Academic Year 2019–2020, Semester 1

Chinese title: 博弈论

Prerequisite: Calculus, Probability

Course description: This module introduces the basic concepts and thoughts in game theory. The module focuses on presenting basic concepts, core ideas, and main results.

Modular credit: 2 modular credits

Modular number: 3350210011540

Time: Week 1–12, Monday 18:30–20:55

Venue: 5-205

Module website: https://www.xiangsun.org/teaching, for announcements and lecture notes downloading.

Instructor: 孙祥

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 - Before asking questions, please briefly read 提问的智慧.
 - Before sending e-mails, please read Topic 7 in WISE 学生礼仪指南.
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- Office: Room A501-2, Liangsheng Building
- Telephone: +86 027 6875 5072
- Mailbox: 11-13

Office hours: By email appointment

Teaching assistants: 刘茜 (E-mail: liuxi5328@163.com), 郭铱婷 (E-mail: yitingguo@outlook.com)

Main references:

- [Gi] Robert Gibbons, *Game Theory for Applied Economists*, Princeton University Press, 1992.A good copy version is available at some printing stores on campus.Do not use its Chinese translation—it contains lots of errors and typos.
- [G] Xiang Sun, Lecture Notes on Game Theory: Theory and Examples, 2018.Electronic version is available at Sun's homepage. The latest version is on March 5, 2018.
- [M] Xiang Sun, *Matching and Market Design: Theory and Practice*, 2018.Electronic version is available at Sun's homepage. The latest version is on February 28, 2018.

Language:

	Lecture notes	Lectures	Homework sets	Mid-term test	Final examination
Chinese		\checkmark			
English	\checkmark	\checkmark	\checkmark		\checkmark

Supplementary readings:

- Avinash K. Dixit and Barry J. Nalebuff, *The Art of Strategy: A Game Theorist's Guide to Success in Business and Life*, W. W. Norton & Company, 2008.
 中文翻译: 迪克西特, 奈尔伯夫, 妙趣横生博弈论 (珍藏版), 机械工业出版社, 2015.
- Avinash K. Dixit and Barry J. Nalebuff, *Thinking Strategically: The Competitive Edge in Business, Politics, and Everyday Life*, W. W. Norton & Company, 1993.
 中文翻译: 迪克西特, 奈尔伯夫, 策略思维, 中国人民大学出版社, 2016.
- 张维迎,博弈论与信息经济学,格致出版社, 2012.
- 张维迎,博弈与社会讲义,北京大学出版社,2014.
- •关于博弈论学习和教材选择的一点建议 by 唐前锋.

Grading:

- Homework: 40%
 - Prepare the homework as a single PDF file, with the title "课程名 + 第几次作业 + 姓名 + 学号".
 - E-mail the PDF homework to xiangsun@aliyun.com before the corresponding deadline.
 - The title of e-mail should be "课程名 + 第几次作业 + 姓名 + 学号".
 - Sample

xiangsun@aliyun.com			R
博弈论 + 第一次作业 + 张三 + 000232987			
老师,			
烦请查收第一次作业。			
祝好 张三			
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- Closed-book final examination: 60%
 - Date and time: Week 13
 - Venue: TBA
 - Scope: Lectures 1-11

Examination policy:

- Each student should bring the student card with clear photo ID.
- Each student can bring one A4-size two-sided hand-written helpsheet.
- Cheating = 0 mark.
- No permission is ever given to a student to write the mid-term test or final examination in advance of its date.
- There is no make-up for the mid-term test (if any) or the final examination (if any).
- The student who misses the mid-term test (if any) can have the weight of the missed mid-term test shifted to the final examination, if both of the following conditions are met:
 - The student notifies the instructor via e-mail and in advance of the date and time that the mid-term test will be missed.
 - The student submits an official medical certificate to the instructor within 3 working days of final examination.

Students who do not write the mid-term test (if any), and fail to meet both criteria receive a 0 mark.

• For the student who misses the final examination (if any), the University policy applies.

Course outline:

- Part 1: Lectures 1-9, non-cooperative game
- Part 2: Lecture 10, cooperative game
- Part 3: Lecture 11, matching

Tentative time table:

Week	Lecture	Date	Topics		Remarks
1	1	Sep. 2	[Gi] 1.1–1.2	Normal-form game, Nash equilibrium	
2	2	Sep. 9	[Gi] 1.2–1.3	Nash equilibrium	
3	3	Sep. 16	[Gi] 1.3–1.4	Mixed-strategy Nash equilibrium	
4	4	Sep. 23	[Gi] 2.1–2.2	Dynamic games and subgame perfect equilibrium	Hw1 due
5	5	Sep. 30	[Gi] 2.3–2.4	Repeated games	
6	6	Oct. 12	[Gi] 3.1	Bayesian Nash equilibrium	Hw2 due
7	7	Oct. 14	[Gi] 3.2	Auction	
8	8	Oct. 21	[Gi] 4.1–4.2	Perfect Bayesian equilibrium	
9	9	Oct. 28	[Gi] 4.2–4.3	Signing games	Hw3 due
10	10	Nov. 4	[G] 22	Cooperative game, core, Shapley value	Hw4 due
11	11	Nov. 11	[M] 2, 4–7	Matching, DA, TTC	
12	12	Nov. 18		Tutorial	Hw5 due
13		Nov. 25		Final	